**FLASH GAME**

**Abstract :**

My project is a simple flash game developed by using macromedia flash 8 pro software. Here this game concentrates on the handling of the computer mouse. The players have to just move the mouse cursor on the screen without letting the mouse to hit on the walls until they reach the goal. There will be different levels, each of with higher difficulties.

This game will be very useful for kids and computer beginners to practice for their mouse handling. Once the user can able to finish the game easily, he/she can become good on handling the computer mouse.